

Left 4 dead 2 admin system

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The feature Title Description features the Chat Player Vocalizer Menu/Bind Key Add Laser Look gives the surviving laser sight !upgrade_add bill laser_sight scripted_user_func upgrade_add,bill,laser_sight Endless update for ammunition explosives, incendiary ammunition, etc! ! infinite_upgrade explosive_amm
scripted_user_func infinite_upgrade explosive_amm Remove Laser Vision Remove Surviving Laser Sight !upgrade_remove Bill laser_sight scripted_user_func upgrade_remove, laser_sight Add Explosive Ordnance Gives Explosive Ordnance Survivor!upgrade_add Bill explosive_amm scripted_user_func
upgrade_add, explosive_amm Remove Explosive Ordnance Survivor!upgrade_remove Bill explosive_amm scripted_user_func upgrade_remove explosive_amm Add Incendiary ammo survivor incendiary ammunition !upgrade_add bill incendiary_amm scripted_user_func upgrade_add,Bill,incendiary_amm Remove
incendiary ammunition Remove Surviving Incendiary Ammunition!upgrade_remove Bill incendiary_amm scripted_user_func upgrade_remove,Bill,incendiary_amm Stagger Survivor Forward!stagger Bill scripted_user_func Reeling, Bill Stagger survivor from reeling survivor from player That caused the team!stagger bill
away scripted_user_func stagger, and away spawn survivors in your scripted_user_func team! Survivor, Bill Spawn survivor L4D1 caviar survivors left 4 dead 1 on left 4 dead 2 !l4d1_survivor bill scripted_user_func l4d1_survivor, bill set deadlines to set deadlines in the game, To slow down or fast timescale 2.0
scripted_user_func timeline,2.0 Play music box start sound music boxes in the game !sound Jukebox.re_your_brains scripted_user_func sound,Jukebox.re_your_brains Stop Box music stop the sound music boxes in the game !sound stop scripted_user_func sound, Stop the warp survivors teleport survivors to your
position !warp bill scripted_user_func strain, bill Warp_here survivors teleport survivors in the crosshairs !warp_here bill scripted_user_func warp_here, to safely teleport survivors at the end of the saferoom! warp_saferoom bill scripted_user_func warp_saferoom, the bill spawn gun generates a gun in place of your
crosshairs!weapon gun scripted_user_func weapon, The Spawn's Endless Point Spawn homemade bomb in place of your crosshairs !weapons pipe_bomb 0 scripted_user_func weapons, pipe_bomb 0 Spawn point spawning pipe bombs in place of your crosshairs, allowing only one Survivor to pick up his !weapon
pipe_bomb 1 scripted_user_func weapons,pipe_bomb.1 Caviar infected special caviar in place of the desired infected in place of your desired. !z_spawn tank 1 scripted_user_func z_spawn, tank,1 Spawn Riot zombies desired total infected in your crosshairs. !zombie riot 5 scripted_user_func zombies, riot,5 Caviar
Common infected caviar of this infected model in your crosshairs. !zombies common_male_tshirt_cargos 10 scripted_user_func zombies, common_male_tshirt_cargos.10 Turn On Bash allows the opportunity to be able to Bash !bash include bill scripted_user_func bash, include, Bill Disable Bash disables the possibility
of melee bash !bash disable bill scripted_user_func bash, disconnect, Bill Limit Bash Limits the possibility of melee bash !bash limit bill scripted_user_func bash, limit, bill chase and attack Bill! Chase Bill scripted_user_func Chase, Bill Target Organization !use Bill scripted_user_func use, Bill Say Send a message to all
N/A players scripted_user_func say Hi Clean removes all generated faces from the card !cleanup scripted_user_func clearing The Final Force Finals to begin !finale start scripted_user_func finale, Start Finale Rescue Forces finale to arrive !finale scripted_user_func, Rescue Director Start renews infected spawning
!director start scripted_user_func director, director stop-stops Infected from spawning !director stop scripted_user_func director, stop freezing player !freeze bill scripted_user_func freeze, Bill Speed change the speed of the player !speed bill 2 scripted_user_func speed, bill,2 Noclip noc scripted_user_func lip ,bill Netprop
to change NetProp values organizations !netprop bill m_blsOnThirdStrike 1 scripted_user_func netprop,bill,m_blsOnThirdStrike.1 in: Testing is necessary, left 4 dead, Games Mechanics Edit Share console is a feature of many games that can be used to change some elements of the game. In Left 4 Dead and Left 4

